

UP YOUR GAME!

Improve Your Video Game Castings & Characters

Unlock the secrets of auditions and bookings with two of the top directors in video games!



Randall Ryan

THE VOICE DIRECTOR



Kirsty Gillmore

SOUNDS WILDE



July 11

10:00am - 6:00pm



Alt Recording Studios
35 Church St
Hove BN3 2BE

**Full day
video game
voice acting
workshop in
Brighton**

BOOK YOUR TICKET

<https://www.thevoicedirector.world/register-for-sessions>

LIMITED TICKETS!

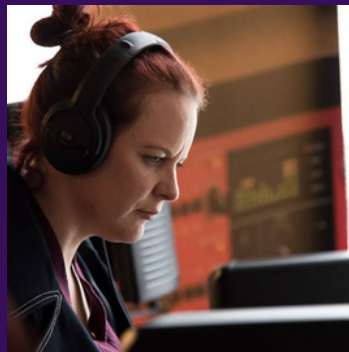
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This full day of focused instruction will take you from the audition through the booking to discover what casting directors are looking for, how to better perform video game roles, and help you not only book more jobs, but better jobs.

The Morning – Casting with Kirsty Gillmore

You've got an audition for a great video game voice role...now what?

Get an insight into the game casting process and discover how to deliver truthful, captivating performances for both self-tape and in-person auditions.



Voice Director, Casting Director and Voice Actor, Kirsty's experience spans games from AAA to mobile, and genres from animation to audio drama. Her game directing & casting work includes Destruction AllStars, Baldur's Gate 3 and upcoming projects for Ubisoft, Square Enix, THQ Nordic and Activision.

Co-founder of HamsterBall, Randall's extensive casting and directing video game credits include Chivalry 2, World of Tanks, Lord of the Rings Online, Hearthstone, Dungeons & Dragons Online, Vacation Simulator, World of Warcraft, Cobra Kai: The Karate Kid Saga Continues, and GI Joe: Operation Blackout.



The Afternoon - Intensive Character Dives with Randall Ryan

You've landed the role - now you need to be ready for the session and make your character real. How to go beyond the two-dimensional caricature, create backstories & discover nuances.

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